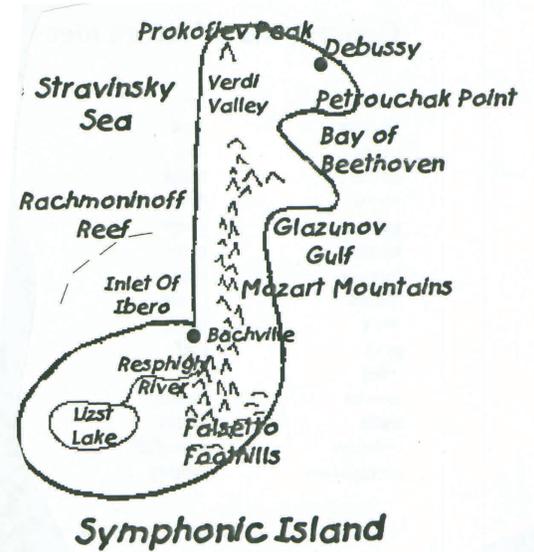


Story Island 4th grade Quest 2013

Over the next few weeks you will be designing and creating a salt dough island and writing a story to accompany your island. We will be making the Islands on March 8th and painting them on March 15th.

The Island

- Create a “theme” island. Your chosen theme can be anything appropriate for school, including something in which you are interested, a hobby, etc.
- Once you have chosen a theme for your island, give the island a name that fits that theme and create a shape that follows your theme.
- Locate and draw at least **ten** natural geographic features on your map. (See the list on the back of this sheet for feature suggestions)
- Name each feature to fit your theme. Use **alliteration** as you create your feature names. Alliteration is the use of repeating consonant sounds at the beginning of words. The names of the features on the sample island on this page are examples of alliteration.
- Your island should have at least **two** populated areas — cities, towns, villages, etc. This will give you a total of **twelve** features. This is the **minimum** number of features your island should have.
- Plan your island first. Use 12”x18” grid newsprint to create a rough draft. Once you have created the shape, pencil in all the features and name everything. Make sure there are **no large empty spaces** on your map. This map is a topographical type map and all areas of your map should show something — grassland, hills, mountains, valleys, etc. If you look at a map, there is no empty space — even areas that are snowy year round areas can be hilly and even flat areas aren’t blank!



Once your island design is completed you need to create a “life” for your island. Consider these question as you plan your story:

The Story

- Who lives there?
 - How did the inhabitants originally get to your island?
 - Why did they come there?
 - How long have they lived on the island?
 - What are some of the traditions of the inhabitants?
 - Where is this imaginary island located?
 - Is it visited often by others, or is it isolated and other people seldom visit it?
 - For what reasons might others come to your island, or is avoided?
 - What relationships are there between the people of your island and the mainland or other islands?
- Think about the type of story you want to write—comedy, adventure, drama, western, fantasy, historical, mystery
 - Your story needs to have **conflict**, which is another word for the **action** in the story.
 - It should have strong **characters** about whom the reader will care.
 - Your **setting** — the island— should be vivid (clear and interesting)
 - You need a strong, interest-catching beginning that hooks your reader into the story.
 - The **middle** of your story should build to an exciting **climax**. This is the moment when the action reaches its most exciting point.
 - Your story should have a good strong end that “relaxes” the tension or suspense/action in the story.
 - Give your story an interesting and eye-catching title. This title should include the name of your island
 - Create **two color drawings** of two different points in the action of your story. Scan these and save them to the “Quest, 4th grade, Story Island” folder with your name as part of the file name.
 - Have at least two people edit your story to make sure that it says exactly what you want it to say. Ask your editors to critique (share their thoughts about) your story. Finally, have Maureen or Trina do a final reading of your story and then make any final corrections or changes.
 - Use Word to type the final draft of your story. Be sure to insert your scanned drawings into your story where they belong in the action.

Feature ideas

(bold features are man-made)

archipelago	basin	bay	beach
butte	canyon	cape	castle
cavern	caves	city	cliff
clearing	coves	creek	desert
dock	delta	estuary	forest
dike	fort	foothills	geyser
gorge	gulch	gulf	harbor
hotel	hideout	inlet	islet
lagoon	lake	levee	marina
marsh	meadow	mountain	ocean
pass	peak	peninsula	plateau
point	pond	pool	promontory
quicksand	reef	resort	river
sand dune	sea	spring	stream
swamp	town	trail(s)	valley
village	volcano	waterfall	whirlpool

ASSESSMENT RUBRIC FOR STORY ISLAND PROJECT

5	<p>Hand drawn design is original, colorful, interesting and creative with no large empty space. Island and design contain all 10 natural features and 2 populated areas. Island is well built, carefully painted and original. Creative alliterations are used for each island feature. Story keeps readers interest and completely describes island locations (settings), characters, and action. Story has a clear beginning, middle, climax and conclusion and is easy to follow. Story is creative and well-written with no or very few grammar, spelling or punctuation errors. Strong sentence structure, fluency and vocabulary enrich the story.</p>
3	<p>Hand drawn design is complete and has limited empty space. Island and design contain 5-9 natural features and 1 populated area. Alliterations are used to describe features. Island is completed, and painted. Story describes some island features (setting), characters, and action. Story is relatively clear and relatively easy to follow. Story is written with few grammar, spelling and punctuation errors.</p>
1	<p>Design is incomplete or messy and last minute. Island contains only 0-5 features. Island is not completed, not painted or very sloppy. Story is confusing and unclear and does not describe setting, characters or action. Story has many grammar, spelling, punctuation errors. (no final draft completed)</p>

We will share our islands and stories in class on March 22 and they will be on display at the Creativity Fair on April 17th.